

GAME OF ZONES



Zoning codes determine who can live in our communities, how far we travel to work, and what our streets and neighborhoods look like. **Game of Zones is an interactive, accessible, fun way to learn** how these policies relate to our everyday lives and values.

Terms like *setback*, *floor area ratio*, and *variance* are well known to city planning staff and housing developers, but use this jargon outside City Hall and most people zone out. **Game of Zones helps players understand how zoning laws determine whether we have homes for everyone.**

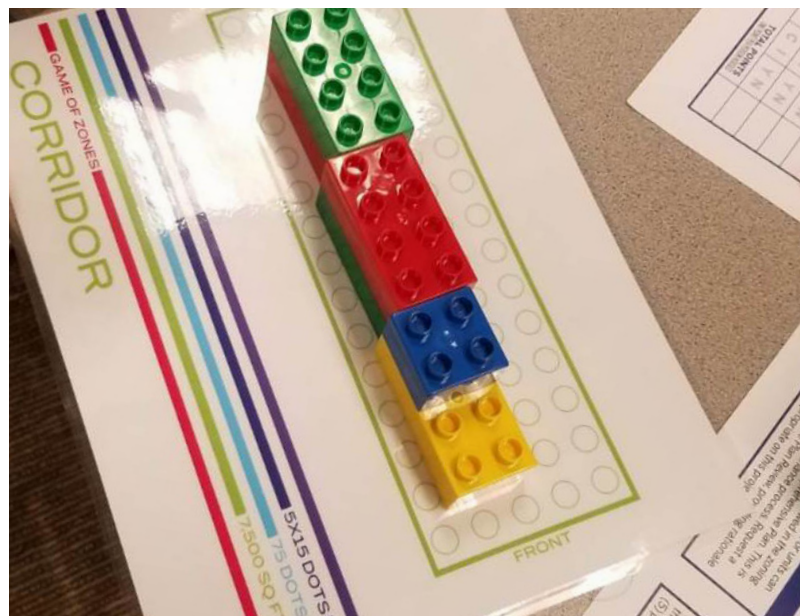
Teams of two to three neighbors get a parcel of land, building materials, and families to house. Working together, can they create enough homes for everyone—while building within zoning rules? Teams give it their best and take their plans to the city planning staff for review. With a roll of the die, they might find the project has neighborhood support—or a neighborhood lawsuit. The team able to house the most people in the play time wins!

HOST GAME OF ZONES

Neighbors for More Neighbors seeks mission-aligned Twin Cities partner organizations to host more Game of Zones events. **We bring everything needed to play: game materials and volunteers to facilitate.**

We ask hosts to:

- Commit to recruiting between 20 and 60 players.
- Work with the game coordinator to tailor end-of-game discussion to your values and issues.
- Identify and secure a location.
- Cover stipends for our youth team who help lead the game.
- Pay what you can to Neighbors for More Neighbors for our work (but don't let this be a barrier to hosting!).



To learn how to host a game, email NeighborsForMoreNeighbors@gmail.com

We are available to present Game of Zones for hire in other settings and outside of the Twin Cities.